Castle Air Force Base (Merced) Station Fact Sheet

Station Description

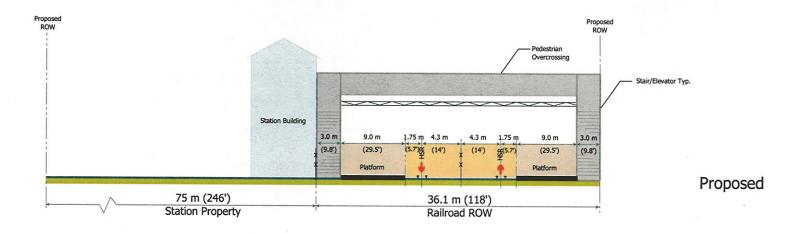
- Existing Station Facilities: There are no existing station facilities at the site of proposed Castle Air Force Base site.
- <u>Current City Plans</u>: The proposed station site falls within the Special Planning Zone and the
 Castle Specific Urban Development Plan (SUDP) area. A Reuse Plan directs the economic reuse
 of the facility. Goal 12 of the Merced County General Plan is that "long term economic and social
 benefits, such as employment, are maximized through the reuse of the former Castle Air Force
 Base." Additionally, Policy T-3.5 of the Merced Vision 2015 General Plan expresses the city's
 support for "enhanced railroad passenger service to Merced".

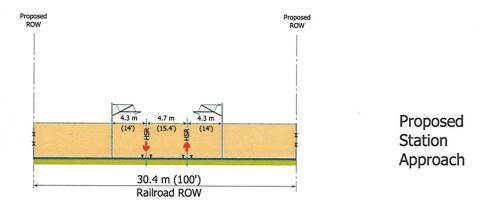
Proposed High Speed Rail Station Use

- <u>Proposed Station Site</u>: The proposed Castle Air Force Base (AFB) station is located in an area just
 west of the defunct Castle AFB airfield. The proposed station location is in an open agricultural
 area beyond the eastern edge of the City of Atwater and would be located along a newly created
 spur track off of the existing Santa Fe railroad track.
- <u>Station Layout:</u> The proposed station would be at-grade with two tracks served by two outside platforms. A pedestrian over crossing would connect the platforms and station building.
- Parking: The proposed station would include 203 parking spaces in a surface lot.
- Access: Access to the station would be from Headwind Drive or Shaffer Road via Santa Fe Drive.
- <u>Intermodal Connections:</u> The proposed station would be served by Merced Area Regional Transit System buses.

Reference:

- Merced County Year 2000 General Plan http://web.co.merced.ca.us/planning/genplan.html
- Merced Vision 2015 General Plan- Adopted April, 1997
 http://www.cityofmerced.org/civica/filebank/blobdload.asp?BlobID=3997





California High-Speed Train Program EIR/EIS

2-Track At Grade Station Sacramento to Bakersfield Regional Corridor BNSF Alignment Merced Castle AFB Station